

# A Close-Up on Jailbreaking and Tweak Development

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# Outline

- About Me
- Jailbreaking
- Tweak Development



# About Me (I)

- IT expert from Germany, CEO @ samaraIT
- Involved in RE and Security for almost 15 years
- Studied Computer Science in Bremen, Germany
- Linux Developer (yes, I don't have a Mac!)
- First iPhone 2008
- Joined `usbmuxd` & `libimobiledevice` projects



# About Me (2)

- RE of iTunes/iPhone communication protocols to make usbmuxd & libimobiledevice possible
- RE of iTunes database hashing algorithm to bring Linux music sync support
- iOS RE and Security Research
- Tweak development since 2010
- Joined Chronic-Dev in 2011 and worked on Absinthe & Absinthe 2.0 jailbreaks



# Jailbreaking



# Jailbreaking (I)

- Why work on a jailbreak?
  - ➔ It's fun!
  - ➔ Really challenging field for security research due to the numerous iOS security features
- How to create a jailbreak?
  - ➔ Injection vector, root filesystem access, codesign exploit, sandbox escape, kernel exploit, ASLR ...



# Jailbreaking (2)

- My involvement in Absinthe & Absinthe 2.0
  - ➔ Libimobiledevice device handling code
  - ➔ MobileBackup2 payload injection
  - ➔ MobileBackup crash & crash report evaluation
  - ➔ Directory traversal using AFC & MobileBackup2



# Jailbreaking (3)

- 'Is it dangerous?'
  - ➔ No! Jailbreaks are usually just local exploits.
  - ➔ But change passwords if you install OpenSSH!
- 'I am afraid of jailbreaking my device!'
  - ➔ Don't be! It's a software modification and completely reversible by a firmware restore



# Jailbreaking (4)

- Why should I jailbreak my device?
- It's your device, you should be allowed to do whatever you want with it
- The JB community provides thousands of tweaks, themes, and apps that improve device usability, the 'look and feel' or add new features

This is just awesome!



# Tweak Development

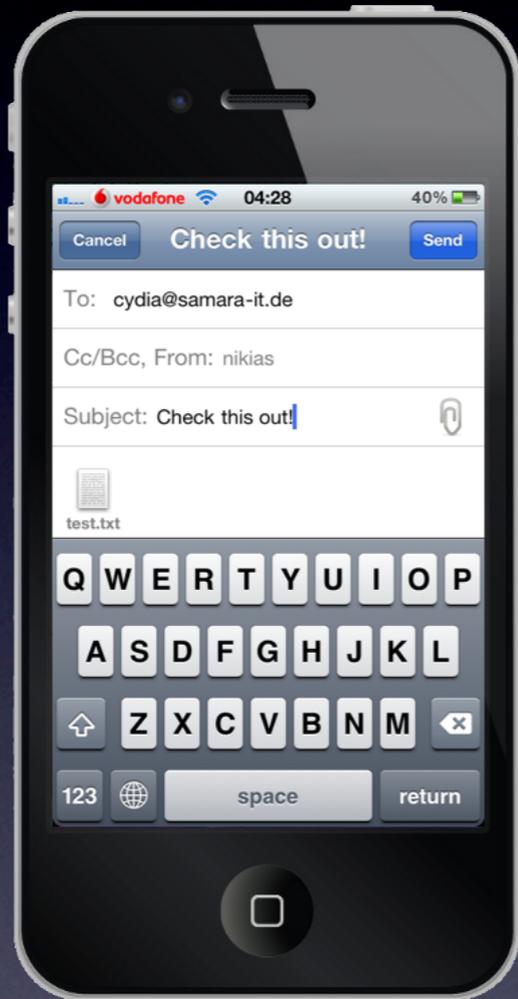


# Tweak Development

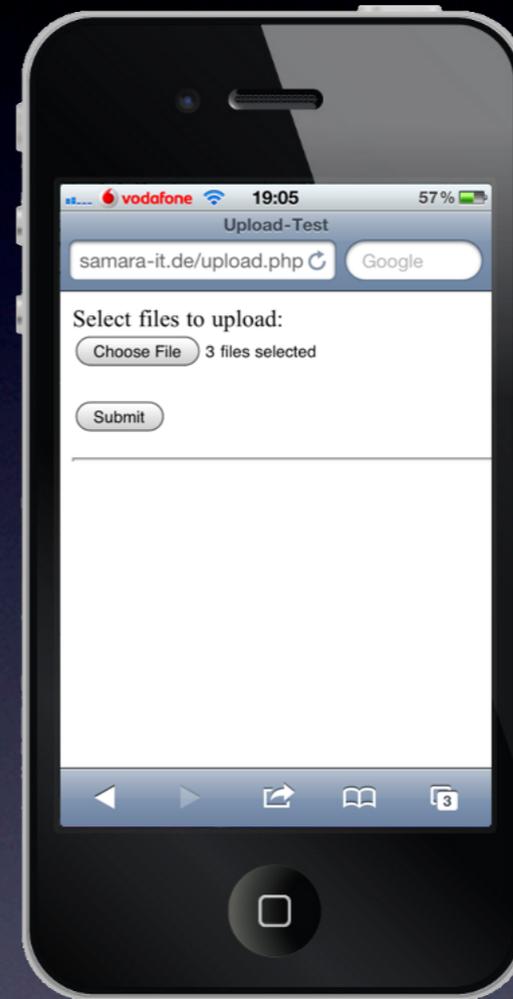
- What is a tweak and how do they work?
  - ➔ Extending or changing the behavior of an app
  - ➔ Achieved by hooking Objective-C or C/C++ methods/functions and adding custom code, usually using MobileSubstrate



# Tweak Development



AnyAttach



Safari Upload Enabler

# Tweak Development Example: Safari Upload Enabler

- How did the idea come up?
- Random webmail page:

Select files to upload:

Choose File



- So, just enable that button?!



# Tweak Development Example (2): Safari Upload Enabler

- It's not only about MobileSafari, but WebCore
- WebCore is written in C++, not ObjC
- So: MobileSubstrate C++ function hooking!
- MobileSafari needs a file picker (ObjC)



# Tweak Development Example (3): Safari Upload Enabler

- Tweaking WebCore
  - ➔ File upload code already present since iOS 4
  - ➔ Problem 1: Enable the Button
  - ➔ Problem 2: Add files for uploading
- Tweaking MobileSafari
  - ➔ Add a file picker!



# Tweak Development Example (4): Safari Upload Enabler

- WebCore Problem 1: Enable the button
  - ➔ Disabled right after creation and when changing the type of an HTML `<input>` tag to 'file'
  - ➔ Hook and change `setDisabled()` function
  - ➔ Hook creation of `<input>` elements and re-enable if it's of type 'file' using the above hook
  - ➔ Hook function setting the input type and re-enable it as well



# Tweak Development Example (5): Safari Upload Enabler

- WebCore Problem 2: Add files for uploading
  - ➔ The `<input>` element has a file list, but adding a file requires a bunch of hooks
  - ➔ Create a 'File' object
  - ➔ Expand the file list
  - ➔ Append the file to the list
  - ➔ Notify `<input>` element has been updated



# Tweak Development Example (6): Safari Upload Enabler

- Still sounds easier than it is!
  - ➔ Accessing C++ member variables by offset
  - ➔ New offsets if WebCore is updated
  - ➔ Required to use internal String and Malloc functions to make it NOT crash Safari
  - ➔ Moreover, the file upload control should also visually reflect the file selection: '3 files selected'
  - ➔ Total of 52 C++ function hooks



# Tweak Development Example (7): Safari Upload Enabler

- MobileSafari: Adding a file picker
  - ➔ Create UIKit file selection dialog
  - ➔ But MobileSafari is sandboxed, so file access is very limited
  - ➔ Working around this by using westbaer's sandcastle tweak
  - ➔ Additional functionality: Photo/Video picker, Dropbox integration



# Tweak Development Example (8): Safari Upload Enabler

- iOS 6 now allows native photo/video uploading
- Update is already worked on to bring full upload capabilities back!



# Questions?

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